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1. **Neural network-based systems for handprint OCR applications**
Ganis, M.D.; Wilson, C.L.; Blue, J.L.;
Image Processing, IEEE Transactions on
Volume 7, Issue 8, Aug. 1998 Page(s):1097 - 1112
Digital Object Identifier 10.1109/83.704304
AbstractPlus | Full Text: PDF(360 KB) IEEE JNL

2. **Area routing for analog layout**
Malavasi, E.; Sangiovanni-Vincentelli, A.;
Computer-Aided Design of Integrated Circuits and Systems, IEEE Transactions on
Volume 12, Issue 8, Aug. 1993 Page(s):1186 - 1197
Digital Object Identifier 10.1109/43.238611
AbstractPlus | Full Text: PDF(1072 KB) IEEE JNL

3. **Symmetries and discriminability in feedforward network architectures**
Shawe-Taylor, J.;
Neural Networks, IEEE Transactions on
Volume 4, Issue 5, Sept. 1993 Page(s):816 - 826
Digital Object Identifier 10.1109/72.248459
AbstractPlus | Full Text: PDF(1032 KB) IEEE JNL

4. **Mixed analog/digital hardware synthesis of artificial neural networks**
Achyuthan, A.; Elmasry, M.I.;
Computer-Aided Design of Integrated Circuits and Systems, IEEE Transactions on
Volume 13, Issue 9, Sept. 1994 Page(s):1073 - 1087
Digital Object Identifier 10.1109/43.310897
AbstractPlus | Full Text: PDF(1332 KB) IEEE JNL

5. **5th Annual Magnetic Recording Conference (TMRC) on Signal Processing**
Magnetics, IEEE Transactions on
Volume 31, Issue 2, Mar 1995
Digital Object Identifier 10.1109/20.364762
AbstractPlus | Full Text: PDF(14616 KB) IEEE JNL

6. **Supervised neural networks for the classification of structures**
Sperduti, A.; Starita, A.;

Neural Networks, IEEE Transactions on
Volume 8, Issue 3, May 1997 Page(s):714 - 735
Digital Object Identifier 10.1109/72.572108

AbstractPlus | References | Full Text: PDF(660 KB) IEEE JNL

7. **Modularity in neural computing**
Caelli, T.; Ling Guan; Wen, W.;
Proceedings of the IEEE
Volume 87, Issue 9, Sept. 1999 Page(s):1497 - 1518
Digital Object Identifier 10.1109/5.784227

AbstractPlus | References | Full Text: PDF(720 KB) IEEE JNL

8. **Path planning using hardware time delays**
Moller, R.;
Robotics and Automation, IEEE Transactions on
Volume 15, Issue 3, June 1999 Page(s):588 - 592
Digital Object Identifier 10.1109/70.768191

AbstractPlus | References | Full Text: PDF(496 KB) IEEE JNL

9. **Neuro-fuzzy rule generation: survey in soft computing framework**
Mitra, S.; Hayashi, Y.;
Neural Networks, IEEE Transactions on
Volume 11, Issue 3, May 2000 Page(s):748 - 768
Digital Object Identifier 10.1109/72.846746

AbstractPlus | References | Full Text: PDF(248 KB) IEEE JNL

10. **Genetic design of biologically inspired receptive fields for neural pattern recognition**
Perez, C.A.; Salinas, C.A.; Estevez, P.A.; Valenzuela, P.M.;
Systems, Man and Cybernetics, Part B, IEEE Transactions on
Volume 33, Issue 2, April 2003 Page(s):258 - 270
Digital Object Identifier 10.1109/TSMCB.2003.810441

AbstractPlus | References | Full Text: PDF(2173 KB) IEEE JNL

11. **An efficient recursive shortest spanning tree algorithm using linking properties**
Sai Ho Kwok; Constantinides, A.G.; Wan-Chi Siu;
Circuits and Systems for Video Technology, IEEE Transactions on
Volume 14, Issue 6, June 2004 Page(s):852 - 863
Digital Object Identifier 10.1109/TCSVT.2004.828334

AbstractPlus | References | Full Text: PDF(704 KB) IEEE JNL

12. **Stochastic connection neural networks**
Zhao, J.; Shawe-Taylor, J.;
Artificial Neural Networks, 1995., Fourth International Conference on
26-28 Jun 1995 Page(s):35 - 39

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1 Co-clustering documents and words using bipartite spectral graph partitioning

Inderjit S. Dhillon

August 2001 **Proceedings of the seventh ACM SIGKDD international conference on Knowledge discovery and data mining**

Publisher: ACM Press

Full text available: pdf(537.79 KB) Additional Information: full citation, abstract, references, citings, index terms

Both document clustering and word clustering are well studied problems. Most existing algorithms cluster documents and words separately but not simultaneously. In this paper we present the novel idea of modeling the document collection as a bipartite graph between documents and words, using which the simultaneous clustering problem can be posed as a bipartite graph partitioning problem. To solve the partitioning problem, we use a new spectral co-clustering algorithm that uses the second left and ...

2 Clustering: Bipartite graph partitioning and data clustering

Hongyuan Zha, Xiaofeng He, Chris Ding, Horst Simon, Ming Gu

October 2001 **Proceedings of the tenth international conference on Information and knowledge management**

Publisher: ACM Press

Full text available: pdf(1.45 MB) Additional Information: full citation, abstract, references, citings, index terms

Many data types arising from data mining applications can be modeled as bipartite graphs, examples include terms and documents in a text corpus, customers and purchasing items in market basket analysis and reviewers and movies in a movie recommender system. In this paper, we propose a new data clustering method based on partitioning the underlying bipartite graph. The partition is constructed by minimizing a *normalized* sum of edge weights between *unmatched* pairs of vertices of the ...

Keywords: bipartite graph, correspondence analysis, document clustering, graph partitioning, singular value decomposition, spectral relaxation

3 A survey of image registration techniques

Lisa Gottesfeld Brown

December 1992 **ACM Computing Surveys (CSUR)**, Volume 24 Issue 4

Publisher: ACM Press

Full text available: pdf(5.20 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Registration is a fundamental task in image processing used to match two or more pictures taken, for example, at different times, from different sensors, or from different viewpoints. Virtually all large systems which evaluate images require the registration of images, or a closely related operation, as an intermediate step. Specific examples of systems where image registration is a significant component include matching a target with a real-time image of a scene for target recognition, mon ...

Keywords: image registration, image warping, rectification, template matching

4 Content 2: image clustering: Web image clustering by consistent utilization of visual features and surrounding texts

Bin Gao, Tie-Yan Liu, Tao Qin, Xin Zheng, Qian-Sheng Cheng, Wei-Ying Ma

November 2005 **Proceedings of the 13th ACM international conference on Multimedia MM '05**

Publisher: ACM Press

Full text available: pdf(1.23 MB) Additional Information: full citation, abstract, references, index terms

Image clustering, an important technology for image processing, has been actively researched for a long period of time. Especially in recent years, with the explosive growth of the Web, image clustering has even been a critical technology to help users digest the large amount of online visual information. However, as far as we know, many previous works on image clustering only used either low-level visual features or surrounding texts, but rarely exploited these two kinds of information in the s ...

Keywords: co-clustering, consistency, image processing, spectral graph

5 Research track paper: Consistent bipartite graph co-partitioning for star-structured high-order heterogeneous data co-clustering

Bin Gao, Tie-Yan Liu, Xin Zheng, Qian-Sheng Cheng, Wei-Ying Ma

August 2005 **Proceeding of the eleventh ACM SIGKDD international conference on Knowledge discovery in data mining KDD '05**

Publisher: ACM Press

Full text available: pdf(560.22 KB) Additional Information: full citation, abstract, references, index terms

Heterogeneous data co-clustering has attracted more and more attention in recent years due to its high impact on various applications. While the co-clustering algorithms for two types of heterogeneous data (denoted by pair-wise co-clustering), such as documents and terms, have been well studied in the literature, the work on more types of heterogeneous data (denoted by high-order co-clustering) is still very limited. As an attempt in this direction, in this paper, we worked on a specific case of ...

Keywords: co-clustering, consistency, high-order heterogeneous data, spectral graph

6 Data clustering: a review

A. K. Jain, M. N. Murty, P. J. Flynn

September 1999 **ACM Computing Surveys (CSUR)**, Volume 31 Issue 3

Publisher: ACM Press

Full text available: pdf(636.24 KB) Additional Information: full citation, abstract, references, citings, index terms, review

Clustering is the unsupervised classification of patterns (observations, data items, or

feature vectors) into groups (clusters). The clustering problem has been addressed in many contexts and by researchers in many disciplines; this reflects its broad appeal and usefulness as one of the steps in exploratory data analysis. However, clustering is a difficult problem combinatorially, and differences in assumptions and contexts in different communities has made the transfer of useful generic co ...

Keywords: cluster analysis, clustering applications, exploratory data analysis, incremental clustering, similarity indices, unsupervised learning

7 Algorithmic aspects of hardware/software partitioning



Péter Arató, Zoltán Ádám Mann, András Orbán

January 2005 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 10 Issue 1

Publisher: ACM Press

Full text available: pdf(253.87 KB) Additional Information: full citation, abstract, references, index terms

One of the most crucial steps in the design of embedded systems is hardware/software partitioning, that is, deciding which components of the system should be implemented in hardware and which ones in software. Most formulations of the hardware/software partitioning problem are NP-hard, so the majority of research efforts on hardware/software partitioning has focused on developing efficient heuristics.This article considers the combinatorial structure behind hardware/software partitioning. Two si ...

Keywords: Hardware/software partitioning, graph algorithms, graph bipartitioning, hardware/software codesign, optimization

8 Model-based object recognition in dense-range images—a review



Farshid Arman, J. K. Aggarwal

March 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 1

Publisher: ACM Press

Full text available: pdf(3.42 MB) Additional Information: full citation, abstract, references, citings, index terms, review

The goal in computer vision systems is to analyze data collected from the environment and derive an interpretation to complete a specified task. Vision system tasks may be divided into data acquisition, low-level processing, representation, model construction, and matching subtasks. This paper presents a comprehensive survey of model-based vision systems using dense-range images. A comprehensive survey of the recent publications in each subtask pertaining to dense-range image object recogni ...

Keywords: 3D object recognition, 3D representations, CAD-based vision, dense-range images, image understanding

9 Session 6A: BDDs and SAT: Partition-based decision heuristics for image computation using SAT and BDDs

Aarti Gupta, Zijiang Yang, Pranav Ashar, Lintao Zhang, Sharad Malik

November 2001 **Proceedings of the 2001 IEEE/ACM international conference on Computer-aided design**

Publisher: IEEE Press

Full text available: pdf(123.06 KB) Additional Information: full citation, abstract, references, citings, index terms

Methods based on Boolean satisfiability (SAT) typically use a Conjunctive Normal Form (CNF) representation of the Boolean formula, and exploit the structure of the given

problem through use of various decision heuristics and implication methods. In this paper, we propose a new decision heuristic based on separator-set induced partitioning of the underlying CNF graph. It targets those variables whose choice generates clause partitions with disjoint variable supports. This can potentially improve ...

10 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**

Publisher: IBM Press

Full text available: pdf(4.21 MB) Additional Information: full citation, abstract, references, index terms

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

11 A parallel genetic algorithm for the graph partitioning problem

E.-G. Talbi, P. Bessière

June 1991 **Proceedings of the 5th international conference on Supercomputing**

Publisher: ACM Press

Full text available: pdf(801.46 KB) Additional Information: full citation, references, index terms

12 Consistency in a partitioned network: a survey

Susan B. Davidson, Hector Garcia-Molina, Dale Skeen

September 1985 **ACM Computing Surveys (CSUR)**, Volume 17 Issue 3

Publisher: ACM Press

Full text available: pdf(3.20 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Recently, several strategies have been proposed for transaction processing in partitioned distributed database systems with replicated data. These strategies are surveyed in light of the competing goals of maintaining correctness and achieving high availability. Extensions and combinations are then discussed, and guidelines are presented for selecting strategies for particular applications.

13 Efficient algorithms for geometric optimization

Pankaj K. Agarwal, Micha Sharir

December 1998 **ACM Computing Surveys (CSUR)**, Volume 30 Issue 4

Publisher: ACM Press

Full text available: pdf(577.74 KB) Additional Information: full citation, abstract, references, citings, index terms

We review the recent progress in the design of efficient algorithms for various problems in geometric optimization. We present several techniques used to attack these problems, such as parametric searching, geometric alternatives to parametric searching, prune-and-search techniques for linear programming and related problems, and LP-type problems and their efficient solution. We then describe a wide range of applications of these and other techniques to numerous problems in geometric optim ...

Keywords: clustering, collision detection, linear programming, matrix searching, parametric searching, proximity problems, prune-and-search, randomized algorithms

14 A survey of graph layout problems

Josep Díaz, Jordi Petit, Maria Serna

September 2002 **ACM Computing Surveys (CSUR)**, Volume 34 Issue 3

Publisher: ACM Press

Full text available: pdf(1.47 MB) Additional Information: full citation, abstract, references, citings, index terms

Graph layout problems are a particular class of combinatorial optimization problems whose goal is to find a linear layout of an input graph in such way that a certain objective cost is optimized. This survey considers their motivation, complexity, approximation properties, upper and lower bounds, heuristics and probabilistic analysis on random graphs. The result is a complete view of the current state of the art with respect to layout problems from an algorithmic point of view.

Keywords: Approximation algorithms, complexity, embedding, heuristics, layout, parameterized complexity, random graphs

15 Three-dimensional medical imaging: algorithms and computer systems

M. R. Stytz, G. Frieder, O. Frieder

December 1991 **ACM Computing Surveys (CSUR)**, Volume 23 Issue 4

Publisher: ACM Press

Full text available: pdf(7.38 MB) Additional Information: full citation, references, citings, index terms, review

Keywords: Computer graphics, medical imaging, surface rendering, three-dimensional imaging, volume rendering

16 Computational strategies for object recognition

Paul Suetens, Pascal Fua, Andrew J. Hanson

March 1992 **ACM Computing Surveys (CSUR)**, Volume 24 Issue 1

Publisher: ACM Press

Full text available: pdf(6.37 MB) Additional Information: full citation, abstract, references, citings, index terms, review

This article reviews the available methods for automated identification of objects in digital images. The techniques are classified into groups according to the nature of the computational strategy used. Four classes are proposed: (1) the simplest strategies, which work on data appropriate for feature vector classification, (2) methods that match models to symbolic data structures for situations involving reliable data and complex models, (3) approaches that fit models to the photometry and ...

Keywords: image understanding, model-based vision, object recognition

17 Meshed atlases for real-time procedural solid texturing

Nathan A. Carr, John C. Hart

April 2002 **ACM Transactions on Graphics (TOG)**, Volume 21 Issue 2

Publisher: ACM Press

Full text available: pdf(5.93 MB) Additional Information: full citation, abstract, references, citings, index terms

We describe an implementation of procedural solid texturing that uses the texture atlas, a

one-to-one mapping from an object's surface into its texture space. The method uses the graphics hardware to rasterize the solid texture coordinates as colors directly into the atlas. A texturing procedure is applied per-pixel to the texture map, replacing each solid texture coordinate with its corresponding procedural solid texture result. The procedural solid texture is then mapped back onto the object s ...

Keywords: MIP-map, Mesh partitioning, procedural texturing, solid texturing, texture atlas, texture mapping

18 Automatic compilation to a coarse-grained reconfigurable system-opn-chip

Girish Venkataramani, Walid Najjar, Fadi Kurdahi, Nader Bagherzadeh, Wim Bohm, Jeff Hammes

November 2003 **ACM Transactions on Embedded Computing Systems (TECS)**, Volume 2 Issue 4

Publisher: ACM Press

Full text available: pdf(687.52 KB) Additional Information: full citation, abstract, references, index terms

The rapid growth of device densities on silicon has made it feasible to deploy reconfigurable hardware as a highly parallel computing platform. However, one of the obstacles to the wider acceptance of this technology is its programmability. The application needs to be programmed in hardware description languages or an assembly equivalent, whereas most application programmers are used to the algorithmic programming paradigm. SA-C has been proposed as an expression-oriented language designed to im ...

Keywords: Reconfigurable computing, SIMD, compilers

19 Solving cluster ensemble problems by bipartite graph partitioning

Xiaoli Zhang Fern, Carla E. Brodley

July 2004 **Proceedings of the twenty-first international conference on Machine learning ICML '04**

Publisher: ACM Press

Full text available: pdf(135.54 KB) Additional Information: full citation, abstract, references

A critical problem in cluster ensemble research is how to combine multiple clusterings to yield a final superior clustering result. Leveraging advanced graph partitioning techniques, we solve this problem by reducing it to a graph partitioning problem. We introduce a new reduction method that constructs a bipartite graph from a given cluster ensemble. The resulting graph models both instances and clusters of the ensemble simultaneously as vertices in the graph. Our approach retains all of the in ...

20 The weighted region problem: finding shortest paths through a weighted planar subdivision

Joseph S. B. Mitchell, Christos H. Papadimitriou

January 1991 **Journal of the ACM (JACM)**, Volume 38 Issue 1

Publisher: ACM Press

Full text available: pdf(3.92 MB) Additional Information: full citation, abstract, references, citings, index terms, review

The problem of determining shortest paths through a weighted planar polygonal subdivision with n vertices is considered. Distances are measured according to a weighted Euclidean metric: The length of a path is defined to be the weighted sum of (Euclidean) lengths of the subpaths within each region. An algorithm that constructs a (restricted) "shortest path map" with respect to a given source point is presented. The output is a partitioning of each edge of the su ...

Keywords: Dijkstra's algorithm, Voronoi diagrams, shortest paths, terrain navigation, weighted distance functions

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Abstract

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Pattern Recognition, Volume 34, Issue 4, April 2001, Pages 885-902
Jung H. Kim, Sung H. Yoon, Chil-Woo Lee and Kwang H. Sohn
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3. **Preface** • EDITORIAL
Artificial Intelligence, Volume 96, Issue 1, October 1997, Pages 1-2
Michiel Hazewinkel
Abstract

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TITLE: Perfumed detergent tablets

PUBLICATION-DATE: September 15, 2005

INVENTOR-INFORMATION:

NAME	CITY	STATE	COUNTRY
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Green, Michael	Newcastle Upon Tyne		GB
Velazquez, Jose Maria	Sunninghill		GB
Estrella de Castro, Miguel	Bruxelles		BE
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US-PAT-NO: 6341364
DOCUMENT-IDENTIFIER: US 6341364 B1

TITLE: Computer assisted method of partitioning an electrical circuit

DATE-ISSUED: January 22, 2002

INVENTOR-INFORMATION:

NAME	CITY	STATE	ZIP CODE	COUNTRY
Wever; Utz	Munchen			DE
Zheng; Qinghua	Taufkirchen			DE
Frohlich; Norbert	Augsburg			DE

US-CL-CURRENT: 716/7